



Your Personal Venue

Congratulations on signing up with T140® as a Player.

We have automatically created a Personal Venue for you. Your Personal Venue enables you to run your own Events at any venue, at any time and with whomever you wish.

This document is designed to assist you in running a T140® Event.

The following topics are covered in this document:

- [Pre-register players](#)
- [Checks before you start](#)
- [Player Divisions and Global Ranking Points](#)
- [First Event](#)
- [Tips](#)
- [T140 Ultra](#)
- [Further questions](#)

Pre-register players

You should encourage anyone new to T140® to pre-register with T140® before attending to play. They should download the Player app via the App Store or in Google Play– these links below can be copied into an emails etc to make it easy for them.



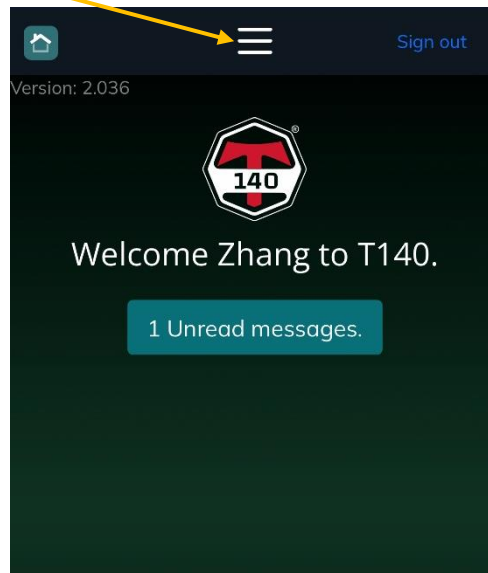
We also have QR codes you can use in emails



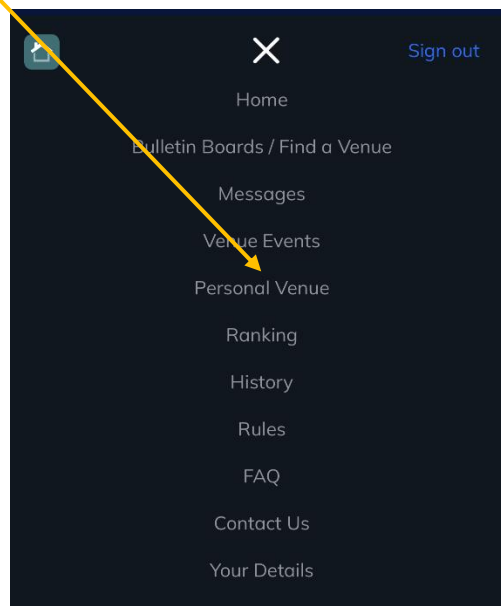
Checks before you start.

You can operate your Personal Venue on a mobile phone.

The Personal Venue is accessed when you log in via the T140 Player App. After you log in just select the menu.



And then the Personal Venue



Your Personal Venue had all the features of a Public Venue including a Bulletin Board and Live Video Feed but you are not listed on our Global Maps.

You can run your Event on your mobile Phone if you wish. You can log in as a Player through the T140.com on a laptop or on a tablet through the Player App.

You can run an Event anytime that suits you – all you need are the Players and the tables.

Once you have checked that all the Players are present and ready to play then you can start the Event. After that the Event will run on T140's Microsoft Azure servers in the cloud. You won't need to access the Event again unless you want to:-

- pause (and restart) an Event;
- enter a score for a Player (e.g. if their mobile stops working). This is called the Marker function;
- deal with a Player withdrawing during an Event (see below); or
- cancel the Event

We have created a dedicated streaming media channel for your Personal Venue. Your Event's live leaderboard is displayed there.

The Player App gives all the Players in an Event direct access to the live Leaderboard for that Event. Any one of the Players can set their mobile up to display the Leaderboard. They just need to make sure that their sound is on and that their mobile doesn't default to its lock screen.

If you have a television that has access to Google Play, you can download the T140.tv App. You can display the Event there through your Personal Venue's dedicated channel. You can also access your dedicated channel through any web browser on a smart TV.

Each round starts with a nine second countdown followed by a gong sound to mark start of a round. The round has the same gong sound to mark the end of the round.

It is important that you understand:-

1. what the player Divisions are and how they work (see <https://t140.com/help-center/help>)
2. how the Ranking Points system works (see <https://t140.com/help-center/help>)
3. the T140® general rules and the T140® rule modifications in the codes you wish to play – see <https://t140.com/codes/overview>

If you need any help or further information, please email our Player Liaison Manager on Players@T140.com.

Player Divisions and Global Ranking Points

There are eight divisions. Each Division has many grades within in it. These grades are not disclosed but are the basis upon which the Player Advantage points are calculated for each Event. The grades are automatically adjusted after Event is played.

The Player Advantage™ points are calculated at the beginning of an Event based on each players' grading and the gradings of the Opponents being played in the seven rounds. In an Event with more than 8 players you won't play everyone so the Player Advantage™ points are tailored specifically to the Players being Player. The strong the Opponents the more points that are awarded.

First Event

If Players are new to T140®, when they attend to play in their first Event you need to nominate them into a particular Division. The Player Advantage™ system is a handicapping system which will quickly ensure players are graded into their correct Division over the next eight Events that they play.

The Player Divisions are also relevant to some minor rule modifications.

To run a T140 Event™, you need to pre-purchase Event Credits after you have logged in. Event Credits cost US\$1.00 per credit. It costs 1 Event Credit per player per Event e.g. US\$4 for a four player Event.

In the early phase of introducing T140 Events™ to new players at your Venue it's important to:-

- explain the basic steps they need to take at the beginning of a round (pressing ready to play) and at the end of a round (entering scores that match their Opponent's scores);
- highlight the rule changes and the significance of Players who are two or more Divisions apart (players with less skill get some modest advantages); and
- explain that the round starts when the gong first sounds after the countdown finished and ends when the gong first sounds at the end. The leaderboard timer intentionally blanks out at some time (it varies at random) in the last two minutes. If no balls are in motion when the gong sounds at the end of the round the Player who is entitled to the next shot has one further shot to play.

You should also make a point of showing the Players the leaderboard and highlighting:-

- the Event Points which the Player Advantage™ has allocated in advance to each Player at the start of the Event;
- the Player Target average which is the average number of points/racks a Player must score every round to have the best chance of winning; and
- the Raw Score average which is the average score the Player is achieving as the Event progresses. This figure recalculates after each round.

Players need to play in eight Events to get their official Player Advantage™. In relation to some codes (e.g. 8-Ball, 9-Ball and 10-Ball or in Snooker and 6 Red Snooker) the eight Events can occur in any combination.

Once that happens, players can start earning T140™ Global Ranking Points. If the Event is earning Global Ranking Points, it will say so on the leaderboard.

Tips

1. Give yourself plenty of time to set up the first Event. If Players turn up to play but haven't registered this can take about 5 minutes per Player to get them onboard.
2. Once you have run a few Events it becomes very easy and you can set up Events in literally minutes.
3. This is a fun, social competition. Encourage the positive vibes.
4. Results may not be close in the first couple of Events. This can occur when a Player has just registered, and our system is working out that Player's correct Player Advantage™. Our system will fix this quite quickly – usually by the fourth Event. Like golf, T140® requires eight Events to determine what your Player Advantage should be.
5. If a Player's mobile does not work, you can enter results on their behalf via the Marker function which is available through the Venue App as soon as an Event has started.

T140 Ultra

T140 Ultra™ is also available. It follows the same format at a T140 Event™ however the major differences are:-

- matches are decided off scratch. There are no Player Advantage points provided by the system;
- there are no rule restrictions based on Player Divisions; and
- the Ultra Events do not earn T140 Global Ranking Points.

Further Questions

If you need help please visit the T140® Help Center- <https://t140.com/help-center/help> or if you have any further questions, please email Players@T140.com.

We are delighted to have you as part of the T140® community of Venues, Players and Sanctioning Bodies. Up to 10% of what you spend with T140® goes into the various cue sport's sanctioning bodies and up to 15% goes into national and international tournaments that you may play in.

T140® Players' Liaison Manager

Don't forget to tag us on Social Media @T140cuesports #T140cuesports